



PC NAME *CLASS/SUBCLASS*

PC NAME *CLASS/SUBCLASS*

PLAYER NAME *LEVEL*

PLAYER NAME *LEVEL*

FACTION *RACE*

FACTION *RACE*

AC **HP** **MV**

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AC **HP** **MV**





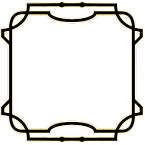
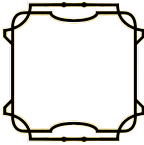
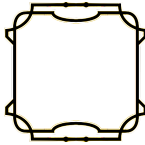
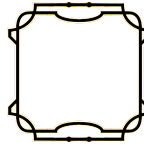
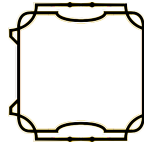
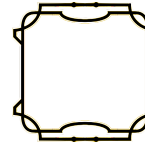
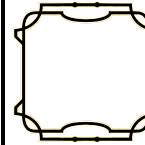
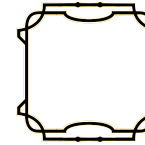
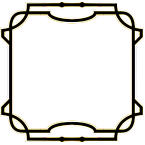
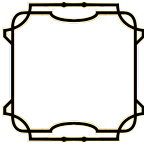
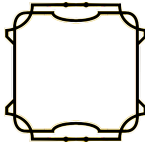
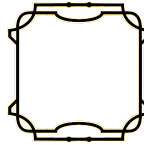
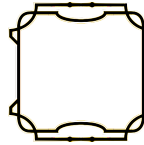
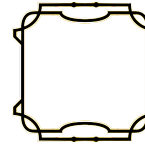
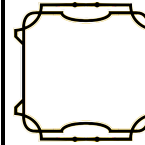
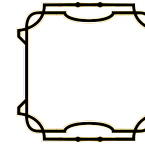
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INITIATIVE MOD **SPELL DC**

INITIATIVE MOD **SPELL DC**

DARKVISION **PASSIVE PERCEPTION**

DARKVISION **PASSIVE PERCEPTION**

							
<i>PC NAME</i> _____		<i>PC NAME</i> _____		<i>PC NAME</i> _____		<i>PC NAME</i> _____	
<i>RACE</i> _____		<i>RACE</i> _____		<i>RACE</i> _____		<i>RACE</i> _____	
<i>CLASS/LEVEL</i> _____		<i>CLASS/LEVEL</i> _____		<i>CLASS/LEVEL</i> _____		<i>CLASS/LEVEL</i> _____	
<i>SUBCLASS</i> _____		<i>SUBCLASS</i> _____		<i>SUBCLASS</i> _____		<i>SUBCLASS</i> _____	
<i>BACKGROUND</i> _____		<i>BACKGROUND</i> _____		<i>BACKGROUND</i> _____		<i>BACKGROUND</i> _____	
<i>PC NAME</i> _____		<i>PC NAME</i> _____		<i>PC NAME</i> _____		<i>PC NAME</i> _____	
AC	HP	AC	HP	AC	HP	AC	HP
							
PP	DC	PP	DC	PP	DC	PP	DC
							
<i>RACE</i> _____		<i>RACE</i> _____		<i>RACE</i> _____		<i>RACE</i> _____	
<i>CLASS/LEVEL</i> _____		<i>CLASS/LEVEL</i> _____		<i>CLASS/LEVEL</i> _____		<i>CLASS/LEVEL</i> _____	
<i>SUBCLASS</i> _____		<i>SUBCLASS</i> _____		<i>SUBCLASS</i> _____		<i>SUBCLASS</i> _____	
<i>LEVEL</i> _____		<i>LEVEL</i> _____		<i>LEVEL</i> _____		<i>LEVEL</i> _____	
<i>BACKGROUND</i> _____		<i>BACKGROUND</i> _____		<i>BACKGROUND</i> _____		<i>BACKGROUND</i> _____	